# DAY OF June 11

Join us in celebrating the inaugural International Day of Play!

Complete one or more of our at-home playful learning activities and send us pictures of you and your child engaging with the activity to be entered into a playful learning raffle.





## DEFINING PLAYFUL LEARNING

Kids learn and develop skills from all kinds of play, but they learn best when learning goals are intentionally integrated into play from the start.



### **IDoP Activities**

- Jumping Feet
- 2 Scavenger Hunt
- **5** DIY Obstacle Course

Pictures can be sent to:
admin@playfullearninglandscapes.fun





Develop impulse control and flexible thinking while hopping alongside friends and caregivers.

#### **Materials:**

Sidewalk chalk

#### **Instructions:**

Using sidewalk chalk, draw a hopscotch course. Instead of playing a typical game of hopscotch, jump on one foot where you see two squares, and jump on two feet where you see one square! Make sure you take turns and snap a picture of the fun!



#### **Learning Goal:**

Exercise critical thinking skills while practicing decision-making and exploration.

#### **Materials:**

Your eyes and your big brain!

#### **Instructions:**

Go down the list and find each item! Once you have found each item, take a picture of your collection.

- 1. Find an item that can be used in multiple ways! How many ways can you use this item?
- 2. Find something that you like to share with a friend! What do you do with it?
- 3. Find an item that brings a smile to your face, something that sparks joy and happiness. Is there a story behind this item? Share with your friends or family!
- 4. Find something you want know more about. Explore this item with your friends or family!
- 5. Find an item that is special to you. What is the story behind this object?



#### **Learning Goal:**

Exercising gross motor skills while promoting problem-solving skills and teamwork.

#### **Materials:**

Household items like chairs, pillows, and blankets

#### **Instructions:**

Using found items, create an obstacle course! Work together to design the course and take turns navigating through it. To make it more challenging, see who can complete the course the fastest!

Make sure you take a picture of your finished course!